Dijkstra's Algorithm (G, ℓ)

Let S be the set of explored nodes

For each $u \in S$, we store a distance d(u)

Initially $S = \{s\}$ and d(s) = 0

While $S \neq V$

Select a node $v \notin S$ with at least one edge from S for which $d'(v) = \min_{e=(u,v):u\in S} d(u) + \ell_e$ is as small as possible

Add v to S and define d(v) = d'(v)

EndWhile