



**C**

$$F(t+1) = F(t) \& \text{NOT } E(t) \& S(t)$$

$$E(t+1) = \text{NOT } F(t) \& \text{NOT } P(t) \& C(t) \& \text{NOT } S(t)$$

$$P(t+1) = \text{NOT } E(t) \& \text{NOT } C(t) \& S(t)$$

$$C(t+1) = \text{NOT } F(t) \& \text{NOT } S(t)$$

$$S(t+1) = F(t) \& \text{NOT } E(t)$$
  

$$F(t+1) = F(t)$$

$$E(t+1) = E(t)$$

$$P(t+1) = P(t)$$

$$C(t+1) = C(t)$$

$$S(t+1) = S(t)$$

**B**

Only direct  
interaction

Possible indirect  
interaction

Interaction	References
$Fgf8 \rightarrow Fgf8$	[52, 57, 58]
$Emx2 \vdash Fgf8$	[20, 27], but see also [22]
$Sp8 \rightarrow Fgf8$	[24, 26]
$Fgf8 \vdash Emx2$	[20, 21, 27, 52, 53, 54]
$Pax6 \vdash Emx2$	[55]
$Coup-tfi \rightarrow Emx2$	[23], but see also [28]
$Sp8 \vdash Emx2$	[26]
$Emx2 \vdash Pax6$	[22, 55]
$Coup-tfi \vdash Pax6$	[23, 28]
$Sp8 \rightarrow Pax6$	[26]
$Fgf8 \vdash Coup-tfi$	[20, 21, 27], but see also [54]
$Sp8 \vdash Coup-tfi$	[26]
$Fgf8 \rightarrow Sp8$	[24], but see also [27, 54]
$Emx2 \vdash Sp8$	[24, 27]