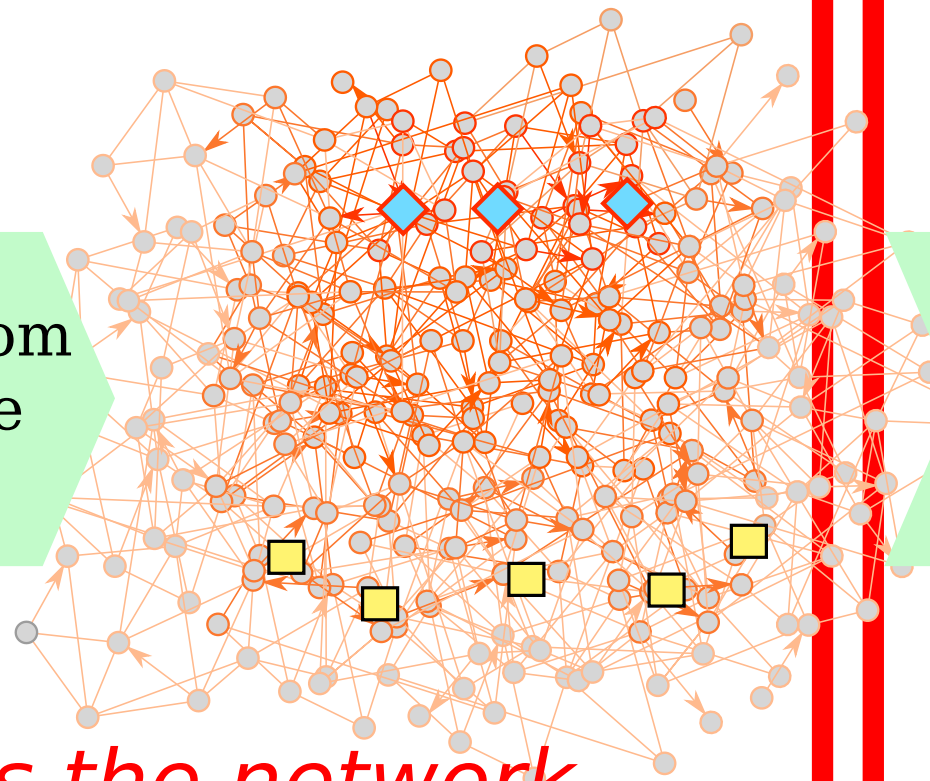


*PathLinker  
Step 1:*

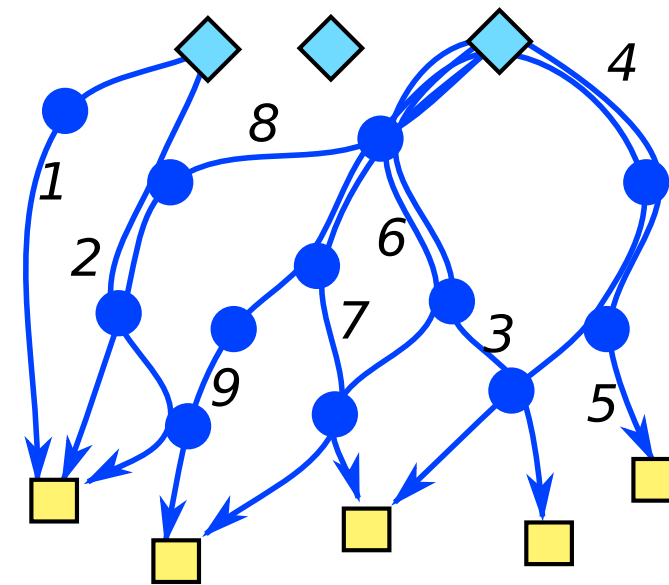
Teleporting random  
walk to compute  
edge fluxes



*Weights the network*

*PathLinker  
Step 2:*

Compute k  
highest  
scoring paths



*Smoothly expands solution*