# NP and Computational Intractability 

T. M. Murali

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## Algorithm Design



- Patterns
- Greed.
- Divide-and-conquer.
- Dynamic programming.
- Duality.
$O(n \log n)$ interval scheduling. $O(n \log n)$ counting inversions. $O\left(n^{3}\right)$ RNA folding. $O\left(n^{2} m\right)$ maximum flow and minimum cuts.


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## Algorithm Design



- Patterns
- Greed.
- Divide-and-conquer.
- Dynamic programming.
- Duality.
- Reductions.
- Local search.
- Randomization.
- "Anti-patterns"
- NP-completeness.
- PSPACE-completeness.
- Undecidability.
$O(n \log n)$ interval scheduling. $O(n \log n)$ counting inversions. $O\left(n^{3}\right)$ RNA folding. $O\left(n^{2} m\right)$ maximum flow and minimum cuts. Image segmentation $\leq_{p}$ Minimum $s$ - $t$ cut


## Computational Tractability

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Polynomial time<br>Shortest path<br>Matching<br>Minimum cut<br>2-SAT<br>Planar four-colour<br>Bipartite vertex cover<br>Primality testing

## Probably not

Longest path
3-D matching
Maximum cut
3-SAT
Planar three-colour
Vertex cover
Factoring

## Problem Classification

- Classify problems based on whether they admit efficient solutions or not.
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## Problem Classification

- Classify problems based on whether they admit efficient solutions or not.
- Some extremely hard problems cannot be solved efficiently (e.g., chess on an $n$-by- $n$ board).
- However, classification is unclear for a very large number of discrete computational problems.
- We can prove that these problems are fundamentally equivalent and are manifestations of the same problem!


## Polynomial-Time Reduction

- Goal is to express statements of the type "Problem $X$ is at least as hard as problem Y."
- Use the notion of reductions.
- $Y$ is polynomial-time reducible to $X\left(Y \leq_{P} X\right)$


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- Maximum Bipartite Matching $\leq p$ Maximum s-t Flow
- Image Segmentation $\leq p$ Minimum $s$ - $t$ Cut
- $Y \leq_{P} X$ implies that " $X$ is at least as hard as $Y$."
- It is possible to solve $Y$ using (potentially unknown) algorithm that solves $X$.
- Not the reverse: we can solve $X$ using an algorithm for $Y$.
- Such reductions are Karp reductions. Cook reductions allow a polynomial number of calls to the black box that solves $X$.


## Usefulness of Reductions

- Claim: If $Y \leq_{p} X$ and $X$ can be solved in polynomial time, then $Y$ can be solved in polynomial time.


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- Claim: If $Y \leq_{p} X$ and $X$ can be solved in polynomial time, then $Y$ can be solved in polynomial time.
- Contrapositive: If $Y \leq_{p} X$ and $Y$ cannot be solved in polynomial time, then $X$ cannot be solved in polynomial time.
- Informally: If $Y$ is hard, and we can show that $Y$ reduces to $X$, then the hardness "spreads" to $X$.


## Reduction Strategies

- Simple equivalence.
- Special case to general case.
- Encoding with gadgets.


## Optimisation versus Decision Problems

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- So far, we have developed algorithms that solve optimisation problems.
- Compute the largest flow.
- Find the closest pair of points.
- Find the schedule with the least completion time.
- Now, we will focus on decision versions of problems, e.g., is there a flow with value at least $k$, for a given value of $k$ ?
- Decision problem: answer to every input is yes or no. Primes
INSTANCE: A natural number $n$
QUESTION: Is $n$ prime?


## Independent Set and Vertex Cover



- Given an undirected graph $G(V, E)$, a subset $S \subseteq V$ is an independent set if no two vertices in $S$ are connected by an edge.
- Given an undirected graph $G(V, E)$, a subset $S \subseteq V$ is a vertex cover if every edge in $E$ is incident on at least one vertex in $S$.


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Independent Set
INSTANCE: Undirected graph
$G$ and an integer $k$
QUESTION: Does $G$ contain an independent set of size $\geq k$ ?

Vertex cover
INSTANCE: Undirected graph
$G$ and an integer I
QUESTION: Does $G$ contain a vertex cover of size $\leq I$ ?

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INSTANCE: Undirected graph $G$ and an integer /
QUESTION: Does $G$ contain a vertex cover of size $\leq I$ ?

- Demonstrate simple equivalence between these two problems.
- Claim: Independent Set $\leq_{p}$ Vertex Cover and Vertex Cover $\leq_{P}$ Independent Set.


## Strategy for Proving Indep. Set $\leq_{P}$ Vertex Cover



Input graph for the vertex cover problem

Yes, there is an independent set of size at least 3
No, every independent set is of size 3 or less

## Strategy for Proving Indep. Set $\leq_{P}$ Vertex Cover

(1) Start with an arbitrary input to Independent Set: an undirected graph $G(V, E)$ and an integer $k$.
(2) From $G(V, E)$ and $k$, create an input to Vertex Cover: an undirected graph $G^{\prime}\left(V^{\prime}, E^{\prime}\right)$ and an integer $I$.

- $G^{\prime}$ related to $G$ in some way.
- I can depend upon $k$ and size of $G$.

(3) Prove that $G(V, E)$ has an independent set of size $\geq k$ if and only if $G^{\prime}\left(V^{\prime}, E^{\prime}\right)$ has a vertex cover of size $\leq 1$.


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(0) Prove that $G(V, E)$ has an independent set of size $\geq k$ if and only if $G^{\prime}\left(V^{\prime}, E^{\prime}\right)$ has a vertex cover of size $\leq I$.
- Transformation and proof must be correct for all possible graphs $G(V, E)$ and all possible values of $k$.
- Why is the proof an iff statement?


## Reason for Two-Way Proof



Input graph for the vertex cover problem

Yes, there is an independent set of size at least 3
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## Reason for Two-Way Proof

$$
k=3
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$l=$ ?


Input graph for the vertex cover problem

Yes, there is an independent set of size at least 3
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- Why is the proof an iff statement? In the reduction, we are using black box for Vertex Cover to solve Independent Set.
(1) If there is an independent set size $\geq k$, we must be sure that there is a vertex cover of size $\leq I$, so that we know that the black box will find this vertex cover.
(1) If the black box finds a vertex cover of size $\leq I$, we must be sure we can construct an independent set of size $\geq k$ from this vertex cover.


## Proof that Independent Set $\leq_{p}$ Vertex Cover


(1) Arbitrary input to Independent Set: an undirected graph $G(V, E)$ and an integer $k$.
(2) Let $|V|=n$.
(3) Create an input to Vertex Cover: same undirected graph $G(V, E)$ and integer $I=n-k$.

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(- Claim: $G(V, E)$ has an independent set of size $\geq k$ iff $G(V, E)$ has a vertex cover of size $\leq n-k$.
Proof: $S$ is an independent set in $G$ iff $V-S$ is a vertex cover in $G$.

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- Same idea proves that Vertex Cover $\leq_{p}$ Independent Set


## Vertex Cover and Set Cover

- Independent Set is a "packing" problem: pack as many vertices as possible, subject to constraints (the edges).
- Vertex Cover is a "covering" problem: cover all edges in the graph with as few vertices as possible.
- There are more general covering problems.


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## Microbe Cover

INSTANCE: A set $U$ of $n$ compounds, a collection $M_{1}, M_{2}, \ldots, M_{l}$ of microbes, where each microbe can make a subset of compounds in $U$, and an integer $k$.
QUESTION: Is there a subset of $\leq k$ microbes that can


$$
n=10, l=6, k=3
$$ together make all the compounds in $U$ ?

- Define a "microbe" to be the set of compounds it can make, e.g., $M_{1}=\left\{c_{1}, c_{2}, c_{4}, c_{7}\right\}$.


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## Vertex Cover $\leq_{p}$ Microbe Cover



- Input to Vertex Cover: an undirected graph $G(V, E)$ and an integer $k$.
- Let $|V|=I$.
- Create an input $\left\{U,\left\{M_{1}, M_{2}, \ldots M_{l}\right\}\right\}$ to Microbe Cover where


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- $U=E$, i.e., each element of $U$ is an edge of $G$, and
- for each node $i \in V$, create a microbe $M_{i}$ whose compounds are the set of edges incident on $i$.


## Vertex Cover $\leq_{p}$ Microbe Cover


$\left(x_{1}, x_{2}\right)\left(x_{2}, x_{3}\right)$
$\left(x_{2}, x_{4}\right)\left(x_{2}, x_{7}\right)$
$M_{3}$
$\left(x_{2}, x_{3}\right)$
$\left(x_{3}, x_{7}\right)$


$$
n=10, l=7
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- Input to Vertex Cover: ${ }^{n}$ an undirected graph $G(V, E)$ and an integer $k$.
- Let $|V|=I$.
- Create an input $\left\{U,\left\{M_{1}, M_{2}, \ldots M_{l}\right\}\right\}$ to Microbe Cover where
- $U=E$, i.e., each element of $U$ is an edge of $G$, and
- for each node $i \in V$, create a microbe $M_{i}$ whose compounds are the set of edges incident on $i$.
- Claim: $U$ can be covered with $\leq k$ microbes iff $G$ has a vertex cover with at $\leq k$ nodes.
- Proof strategy:
(1) If $G$ has a vertex cover of size $\leq k$, then $U$ can be covered with $\leq k$ microbes.
(2) If $U$ can be covered with $\leq k$ microbes, then $G$ has a vertex cover of size $\leq k$.


## Microbe Cover and Set Cover

## Microbe Cover

INSTANCE: A set $U$ of $n$ compounds, a collection $M_{1}, M_{2}, \ldots, M_{1}$ of microbes, where each microbe can make a subset of compounds in $U$, and an integer $k$. QUESTION: Is there a subset of $\leq k$ microbes that can together

 make all the compounds in $U$ ?

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n=10, l=6
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- Purely combinatorial problem: a "microbe" is just a set of "compounds."


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- Purely combinatorial problem: a "microbe" is just a set of "compounds." Set Cover

INSTANCE: A set $U$ of $n$ elements, a collection $S_{1}, S_{2}, \ldots, S_{m}$ of subsets of $U$, and an integer $k$.
QUESTION: Is there a collection of $\leq k$ sets in the collection whose union is $U$ ?


## Boolean Satisfiability

- Abstract problems formulated in Boolean notation.


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- Abstract problems formulated in Boolean notation.
- Given a set $X=\left\{x_{1}, x_{2}, \ldots, x_{n}\right\}$ of $n$ Boolean variables.
- Each variable can take the value 0 or 1 .
- Term: a variable $x_{i}$ or its negation $\overline{x_{i}}$.
- Clause of length I: (or) of I distinct terms $t_{1} \vee t_{2} \vee \cdots t_{l}$.
- Truth assignment for $X$ : is a function $\nu: X \rightarrow\{0,1\}$.
- An assignment $\nu$ satisfies a clause $C$ if it causes at least one term in $C$ to evaluate to 1 (since $C$ is an or of terms).
- An assignment satisfies a collection of clauses $C_{1}, C_{2}, \ldots C_{k}$ if it causes all clauses to evaluate to 1 , i.e., $C_{1} \wedge C_{2} \wedge \cdots C_{k}=1$.
- $\nu$ is a satisfying assignment with respect to $C_{1}, C_{2}, \ldots C_{k}$.
- set of clauses $C_{1}, C_{2}, \ldots C_{k}$ is satisfiable.


## Example

- $X=\left\{x_{1}, x_{2}, x_{3}, x_{4}\right\}$
- Terms: $x_{1}, \overline{x_{1}}, x_{2}, \overline{x_{2}}, x_{3}, \overline{x_{3}}, x_{4}, \overline{x_{4}}$


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- Clauses: Poll

$$
\begin{aligned}
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- Assignment: $x_{1}=1, x_{2}=0, x_{3}=1, x_{4}=0$

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## SAT and 3-SAT

Satisfiability Problem (SAT)
INSTANCE: A set of clauses $C_{1}, C_{2}, \ldots C_{k} \quad$ over a
set $X=\left\{x_{1}, x_{2}, \ldots x_{n}\right\}$ of $n$ variables.
QUESTION: Is there a satisfying truth assignment for $X$ with respect to C?

## SAT and 3-SAT

3-Satisfiability Problem (SAT)
INSTANCE: A set of clauses $C_{1}, C_{2}, \ldots C_{k}$, each of length three, over a set $X=\left\{x_{1}, x_{2}, \ldots x_{n}\right\}$ of $n$ variables.
QUESTION: Is there a satisfying truth assignment for $X$ with respect to C?

## SAT and 3-SAT

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- SAT and 3-SAT are fundamental combinatorial search problems.
- We have to make $n$ independent decisions (the assignments for each variable) while satisfying a set of constraints.
- Satisfying each constraint in isolation is easy, but we have to make our decisions so that all constraints are satisfied simultaneously.


## Examples of 3-SAT

```
Example:
- \(C_{1}=x_{1} \vee 0 \vee 0\)
- \(C_{2}=x_{2} \vee 0 \vee 0\)
- \(C_{3}=\overline{x_{1}} \vee \overline{x_{2}} \vee 0\)
```


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(1) Is $C_{1} \wedge C_{2}$ satisfiable?


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(2) Is $C_{1} \wedge C_{3}$ satisfiable?


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(1) Is $C_{1} \wedge C_{2}$ satisfiable? Yes, by $x_{1}=1, x_{2}=1$.
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(3) Is $C_{2} \wedge C_{3}$ satisfiable?


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## 3-SAT and Independent Set

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(1) Make an independent $0 / 1$ decision on each variable and succeed if we achieve one of three ways in which to satisfy each clause.


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- For each variable $x_{i}$, only $x_{i}$ or $\overline{x_{i}}$ is the label of a node in $S$. Why?
- If $x_{i}$ is the label of a node in $S$, set $x_{i}=1$; else set $x_{i}=0$.
- Why is each clause satisfied?


## Transitivity of Reductions

- Claim: If $\mathrm{Z} \leq_{P} \mathrm{Y}$ and $\mathrm{Y} \leq_{P} \mathrm{X}$, then $\mathrm{Z} \leq_{P} \mathrm{X}$.


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3 -SAT $\leq_{p}$ Independent $\operatorname{Set} \leq_{p}$ Vertex Cover $\leq_{p}$ Set Cover

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- We draw a contrast between finding a solution and checking a solution (in polynomial time).
- Since we have not been able to develop efficient algorithms to solve many decision problems, let us turn our attention to whether we can check if a proposed solution is correct.


## Problems and Algorithms

PRIMES
INSTANCE: A natural number $n$
QUESTION: Is $n$ prime?

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- $A$ has a polynomial running time if there is a polynomial function $p(\cdot)$ such that for every input $s, A$ terminates on $s$ in at most $O(p(|s|))$ steps.
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A decision problem $X$ is in $\mathcal{P}$ iff there is an algorithm $A$ with polynomial running time that solves $X$.

## Efficient Certification

- A "checking" algorithm for a decision problem $X$ has a different structure from an algorithm that solves $X$.
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Pvs NP Problem


Suppose that you are organizing housing accommodations for a group of four hundred university students. Space is limited and only one hundred of the students will receive places in the dormitory. To complicate matters, the Dean has provided you with a list of pairs of incompatible students, and requested that no pair from this list appear in your final choice. This is an example of what computer scientists call an NP-problem, since it is easy to check if a given choice of one hundred students proposed by a coworker is satisfactory (i.e., no pair taken from your coworker's list also appears on the list from the Dean's office), however the task of generating such a list from scratch seems to be so hard as to be completely impractical. Indeed, the total number of ways of choosing one hundred students from the four hundred applicants is greater than the number of atoms in the known universe! Thus no future civilization could ever hope to build a supercomputer capable of solving the problem by brute force; that is, by checking every possible combination of 100 students. However, this apparent difficulty may only reflect the lack of ingenuity of your programmer. In fact, one of the outstanding problems in computer science is determining whether questions exist whose answer can be quickly checked, but which require an impossibly long time to solve by any direct procedure. Problems like the one listed above certainly seem to be of this kind, but so far no one has managed to prove that ary of them really are so hard as they appear, i.e., that there really is no feasible way to generate an answer with the help of a computer. Stephen Cook and Leonid Levin formulated the P (i.e., easy to find) versus NP (i.e., easy to check) problem independently in 1971.

Image credit: on the left, Stephen Cook by Jifi JaniKek (cropped). CC BY-SA 3.0

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- A problem is in $\mathcal{P}$ if there is a polynomial time algorithm that solves it.
- A problem is in $\mathcal{N P}$ if there is a polynomial time certifying algorithm for yes inputs:
- Given an input and a "certificate", the certifier can use the certificate to verify in polynomial time if the answer is yes for that input.
- Definition of $\mathcal{N} \mathcal{P}$ does not care about inputs for which the answer is no.


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NP


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(2) Are there two problems $X_{1}$ and $X_{2}$ in $\mathcal{N P}$ such that there is no problem $X \in \mathcal{N P}$ where $X_{1} \leq_{p} X$ and $X_{2} \leq_{p} X$ ?


## $\mathcal{N} \mathcal{P}$-Complete and $\mathcal{N} \mathcal{P}$-Hard Problems

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(1) for every problem $Y \in \mathcal{N} \mathcal{P}$, $Y \leq p X$. NP-hard

NPc

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- Corollary: If there is any problem in $\mathcal{N P}$ that cannot be solved in polynomial time, then no $\mathcal{N} \mathcal{P}$-Complete problem can be solved in polynomial time.
- Does even one $\mathcal{N} \mathcal{P}$-Complete problem exist?! If it does, how can we prove that every problem in $\mathcal{N P}$ reduces to this problem?


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(2) every other node is labelled with one Boolean operator $\wedge, \vee$, or $\neg$.
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Figure 8.4 A circuit with three inputs, two additional sources that have assigned truth values, and one output.

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Circuit Satisfiability


INSTANCE: A circuit $K$. QUESTION: Is there a truth assignment to the inputs that causes the output to have value 1 ?

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- To determine whether $s \in X$, we ask "Is there a certificate $t$ of length $p(|s|)$ such that $B(s, t)=$ yes?"
- View $B(\cdot, \cdot)$ as an algorithm on $n+p(n)$ bits.
- Convert $B$ to a polynomial-sized circuit $K$ with $n+p(n)$ sources.
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(1) First $n$ sources are hard-coded with the bits of $s$.
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- $s \in X$ iff there is an assignment of the input bits of $K$ that makes $K$ satisfiable.


## Example of Transformation to Circuit Satisfiability

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- Does a graph $G$ on $n$ nodes have a two-node independent set?
- $s$ encodes the graph $G$ with $\binom{n}{2}$ bits.
- $t$ encodes the independent set with $n$ bits.
- Certifier needs to check if
(1) at least two bits in $t$ are set to 1 and
(2) no two bits in $t$ are set to 1 if they form the ends of an edge (the corresponding bit in $s$ is set to 1 ).


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- Suppose $G$ contains three nodes $u, v$, and $w$ with $v$ connected to $u$ and $w$.


Figure 8.5 A circuit to verify whether a 3-node graph contains a 2-node independent set.

## Asymmetry of Certification

- Definition of efficient certification and $\mathcal{N P}$ is fundamentally asymmetric:
- An input $s$ is a "yes" instance iff there exists a short certificate $t$ such that $B(s, t)=$ yes.
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## Good Characterisations: the Class $\mathcal{N} \mathcal{P} \cap \operatorname{co}-\mathcal{N} \mathcal{P}$

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co-NP NP NP-hard

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