Analysis of Algorithms

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What is Algorithm Analysis?

- Measure resource requirements: how does the amount of time and space an algorithm uses scale with increasing input size?
- How do we put this notion on a concrete footing?
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Goal

Develop algorithms that provably run quickly and use low amounts of space.

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- Input size = number of elements in the input. Values in the input do not matter, except for specific algorithms.
- Assume all elementary operations take unit time: assignment, arithmetic on a fixed-size number, comparisons, array lookup, following a pointer, etc.

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Definition

An algorithm is efficient if it has a polynomial running time.

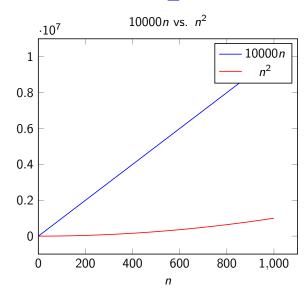
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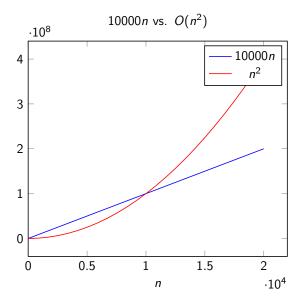
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- Bubble sort and insertion sort take roughly n^2 comparisons while quick sort (only on average) and merge sort take roughly $n \log_2 n$ comparisons.
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- How can make statements such as the following, in order to compare the running times of different algorithms?
 - ▶ $100n\log_2 n \le n^2$
 - ► $10000n \le n^2$
 - $> 5n^2 4n \ge 1000n \log n$



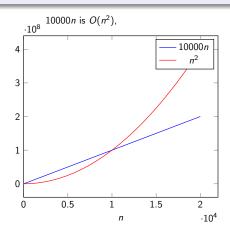


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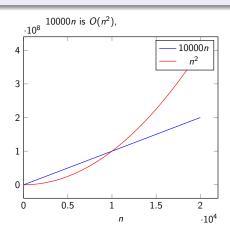
Definition

Asymptotic upper bound: A function f(n) is O(g(n)) if for all n, $f(n) \le g(n)$.



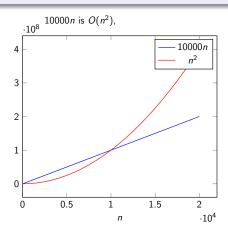
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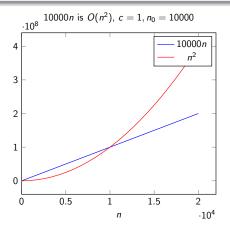
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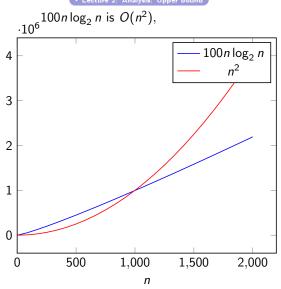


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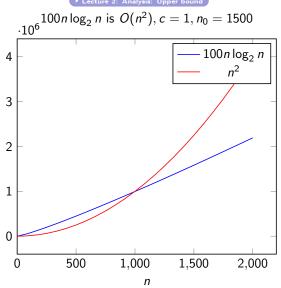
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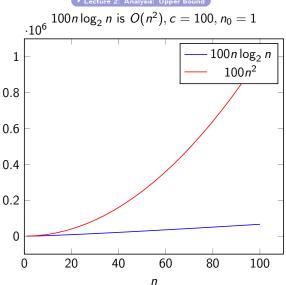


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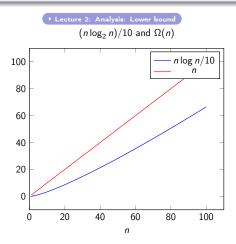
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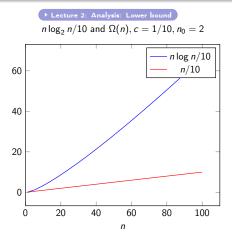
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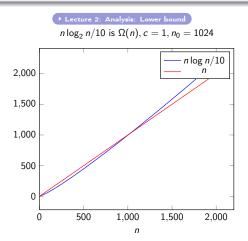
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- The problem of sorting n numbers has a lower bound of $\Omega(n \log n)$. For any comparison-based sorting algorithm, there is at least one input for which that algorithm will take $\Omega(n \log n)$ steps.
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- The stable matching problem has a lower bound of $\Omega(n^2)$. For any algorithm, there is at least one input for which the algorithm will take $\Omega(n^2)$ steps, even if all the preference matrices are already stored in memory (Ng and Hirschberg, SIAM J. Comput., 1990).

Tight Bound

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- In all these definitions, c and n_0 are constants independent of n.
- Abuse of notation: say g(n) = O(f(n)), $g(n) = \Omega(f(n))$, $g(n) = \Theta(f(n))$.

Dropping argument n on this slide for visual clarity.

Transitivity

- If f = O(g) and g = O(h), then f = O(h).
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f(n)	g(n)	Reason
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log _a n		
	I	I

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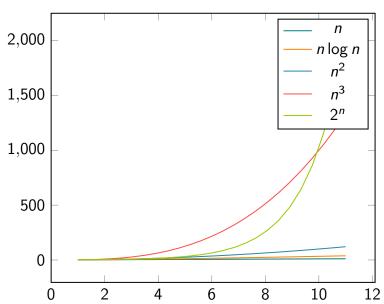
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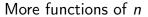
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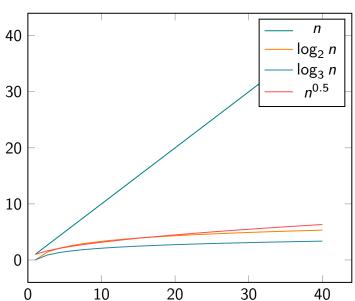
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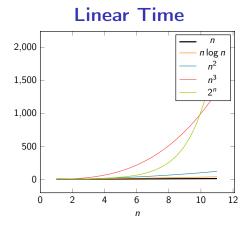
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- For every constant r > 1 and every constant d > 0, $n^d = O(r^n)$, e.g., $n^3 = O(1.1^n)$.





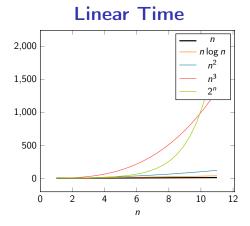




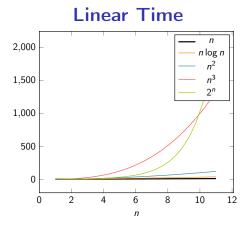


• Running time is at most a constant factor times the size of the input.

▶ Lecture 2: Analysis: Linear time

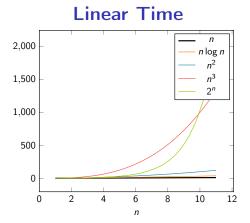


- Running time is at most a constant factor times the size of the input.
 Lecture 2: Analysis: Linear time
- Finding the minimum, merging two sorted lists.



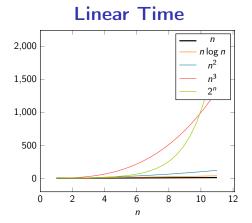
- Running time is at most a constant factor times the size of the input.

 Lecture 2: Analysis: Linear time
- Finding the minimum, merging two sorted lists.
- Computing the median (or kth smallest) element in an unsorted list.



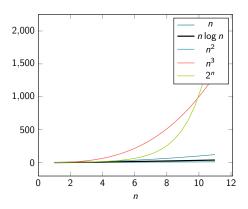
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 Lecture 2: Analysis: Linear time
- Finding the minimum, merging two sorted lists.
- Computing the median (or kth smallest) element in an unsorted list. "Median-of-medians" algorithm.
- Sub-linear time.



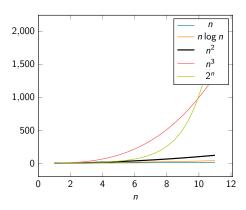
- Running time is at most a constant factor times the size of the input.
- Finding the minimum, merging two sorted lists.
- Computing the median (or kth smallest) element in an unsorted list.
 "Median-of-medians" algorithm.
- Sub-linear time. Binary search in a sorted array of n numbers takes $O(\log n)$ time.

$O(n \log n)$ Time



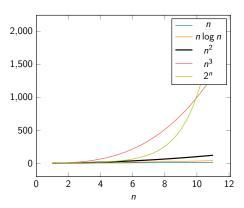
• Any algorithm where the costliest step is sorting.

Quadratic Time



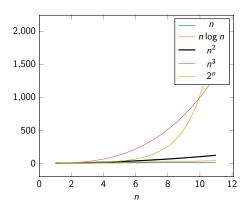
• Enumerate all pairs of elements.

Quadratic Time

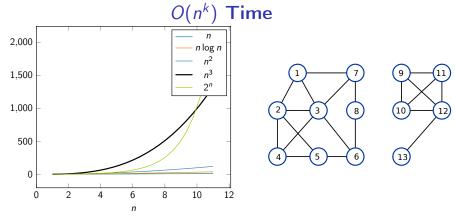


- Enumerate all pairs of elements.
- Given a set of *n* points in the plane, find the pair that are the closest.

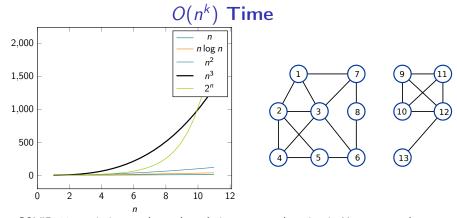
Quadratic Time



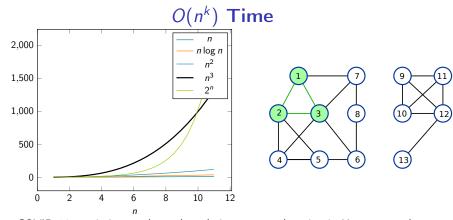
- Enumerate all pairs of elements.
- Given a set of n points in the plane, find the pair that are the closest. Surprising fact: will solve this problem in $O(n \log n)$ time later in the semester.



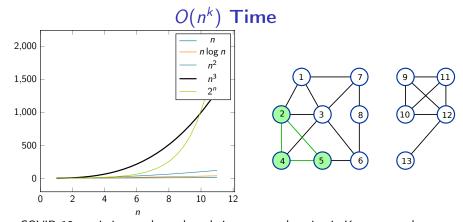
- COVID-19 proximity graph: each node is a person shopping in Kroger, an edge connects two people who came within six feet of each other.
- Some subgraphs can have high potential for virus transmission.



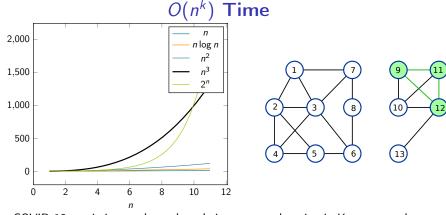
- COVID-19 proximity graph: each node is a person shopping in Kroger, an edge connects two people who came within six feet of each other.
- Some subgraphs can have high potential for virus transmission.
- Does a graph have a *clique* of size *k*, where *k* is a constant, i.e. there are *k* nodes such that every pair is connected by an edge?



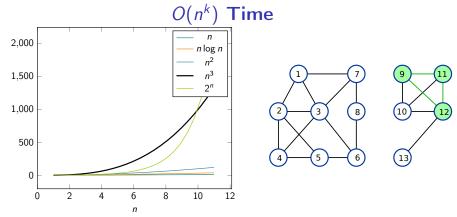
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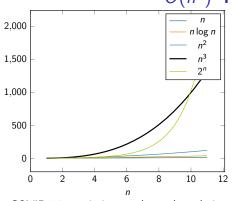


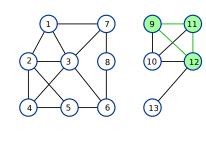
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- Algorithm: For each subset S of k nodes, check if S is a clique. If the answer is yes, report it.

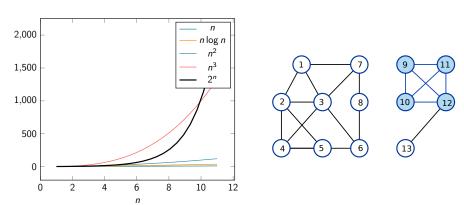






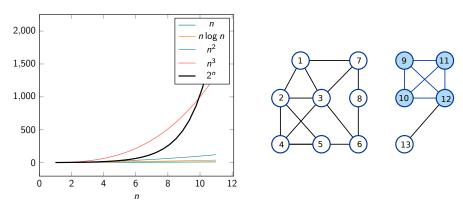
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• Running time is $O(k^2 \binom{n}{k}) = O(n^k)$.



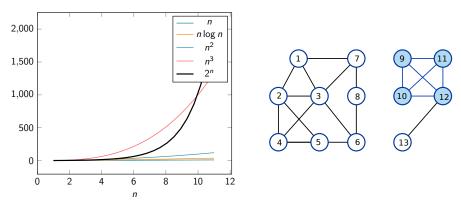
• What is the largest size of a clique in a graph with *n* nodes?

T. M. Murali January 22, 24, 2024 Analysis of Algorithms



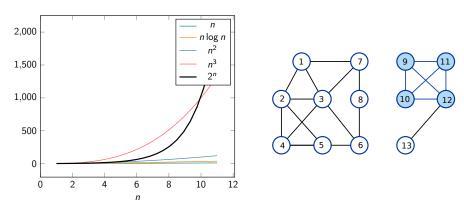
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- What is the largest size of a clique in a graph with *n* nodes?
- Algorithm: For each $1 \le i \le n$, check if the graph has a clique of size i. Output largest clique found.
- What is the running time?

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- What is the largest size of a clique in a graph with *n* nodes?
- Algorithm: For each $1 \le i \le n$, check if the graph has a clique of size i. Output largest clique found.
- What is the running time? $O(n^22^n)$.